

Art and Design and Design and Technology Yearly Overview

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 1	Drawing: Make your mark  (Explore mark making, line and observational drawing)	Textiles: Puppets (joining with different methods)	Painting and mixed media: Colour splash  (Mixing, painting and printing)	Structures: Constructing a windmill (stable structure)	Sculpture and 3D: Paper play  (Paper towers, 3D drawings and giant models)	Cooking and nutrition: Smoothies (Prepare fruits and vegetables)
Year 2	Mechanisms: Making a moving monster (levers, linkages and pivots)	Drawing: Tell a story  (Charcoal, texture and characters)	Textiles: Pouches (Use a running stitch to join the two pieces of fabric together)	Painting and mixed media: Life in colour  (Colour mixing, texture and collage)	Cooking and nutrition: A balanced diet (Name the main food groups and identify foods that belong to each group)	Sculpture and 3D: Clay houses  (Shaping, drawing and modelling)
Year 3	Drawing: Growing artists  (Shape, shading and texture)	Mechanical systems: Pneumatic toys (build a working pneumatic system.)	Painting and mixed media: Prehistoric painting  (Scale, charcoal and natural products)	Cooking and nutrition: Eating seasonally (Understand that 'seasonal' fruits and vegetables are those that grow in a given season and taste best then.)	Sculpture and 3D: Abstract shape and space	Structures: Constructing a castle (build a complex structure from simple geometric shapes.)
Year 4	Textiles: Pouches-Fastenings	Drawing: Power prints  (Tone, proportion, pattern and contrast)	Cooking and nutrition: Adapting a recipe	Painting and mixed media: Light and dark  (Tint, shade and composition)	Structure: Pavilions (Produce a range of free-standing frame structures of different shapes and sizes inc cladding)	Sculpture and 3D: Mega materials  (3D drawing, shaping and joining)
Year 5	Drawing: I need space  (Drawing decisions, printmaking and revisiting)	Cooking and nutrition: What could be healthier?	Painting and mixed media: Portraits  (Combining materials, techniques and skills)	Mechanical systems: Pop-up book (lever, sliders, layers and spacers)	Sculpture and 3D: Interactive installation  (Space, scale and interactive elements)	Electrical systems: Doodlers
Year 6	Cooking and nutrition: Come dine with me (Follow and write a recipe)	Drawing: Make my voice heard  (Imagery, dark/light and chiaroscuro)	Textiles: Waistcoats (combination of textiles skills such as attaching fastenings, appliqué and decorative stitches)	Painting and mixed media: Artist study  (Analysing, finding meaning and abstract painting)	Digital world: Navigating the world (CAD)	Sculpture and 3D: Making memories  (Imagery, shape and colour)